

DEMO	COMPETITION
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Submission Number 23



INTERNATIONAL CONFERENCE DEDICATED TO THE  
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## Winner of GALA SG competition 2018 category Business Resuscitation Game

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Keywords:	VR, Games, Training
Application field:	Health
Learning goals:	Professionals have to apply their competences and follow the game's instructions to simulate an intervention in different phases
Target group:	Healthcare professionals
Platform:	The game consists of 2 parts: <ul style="list-style-type: none"> <li>• Training Game: playable by professionals in a variety of scenarios which can be customized by the supervisor according to the training objective of each single user. Each scenario represents a specific clinical case.</li> <li>• Supervisor Station: from which the supervisor can set specific scenarios for each user and monitor results, choices and scores.</li> </ul>
Installation instructions:	Resuscitation Game can be accessed by any PC with a recent browser. An immersive version for Oculus Rift is also available.
Game Description:	3D game-based simulated learning tool, targeted to healthcare professionals, that allows learning by trial-and-error in a risk-free environment, while keeping a high level of realism.

Screenshots:



